

USER GUIDE LG Digital Signage (MONITOR SIGNAGE) L14

Please read this manual carefully before operating your set and retain it for future reference.

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USING THE MONITOR

Using the Input List

- 1 Press INPUT to access the input source list.
- 2 Press the navigation buttons to scroll to one of the input sources and press **OK**.
- AV : Watch video from a VCR or other external devices.
- Component : Watch the content from a DVD or other external devices, or through a digital set-top box.
- **RGB** : View a PC display on the screen.
- HDMI : Watch contents from a PC, DVD of digital set-top box other high definition devices.
- USB : Plays the multimedia file saved in the USB.
- DVI-D : View a PC display on the screen.

Adjusting Aspect Ratio

Resize the image to view the image at its optimal size by pressing **ARC** while you are watching Monitor set.

MODE	AV	Component	RGB	HDI	мі	DV	I-D
ARC	AV	Component	РС	DTV	PC	DTV	РС
16:9	0	0	0	0	0	0	0
Just Scan	х	0	х	0	х	0	х
Set By Program	0	х	х	0	х	0	х
4:3	0	0	0	0	0	0	0
Zoom	0	0	х	0	х	0	х
Cinema Zoom	0	0	х	0	х	0	x

- You can also change the image size by accessing the main menus.
- The Just Scan mode operates when a video signal has resolution of 720p or higher.

- If a fixed image displays on the screen for a long period of time, it will be imprinted and become a permanent disfigurement on the screen. This is image burn or burn-in and not covered by the warranty.
- If you don't use your monitor, turn the power off or set a screen saver program from the PC or the system to prevent image retention.
- If the aspect ratio is set to 4:3 for a long period of time, image burn may occur on the letterboxed area of the screen.

- **16:9** This selection will allow you to adjust the picture horizontally, in linear proportion, to fill the entire screen (useful for viewing 4:3 formatted DVDs).
- Just Scan This Selection will allow you view the picture of best quality without loss of original picture in high resolution image. Note: If there is noise in original Picture, You can see the noise at the edge.
- Set By Program Depending on the input signal, screen aspect ratio changes to 4:3 or 16:9.
- **4:3** This selection will allow you to view a picture with an original 4:3 aspect ratio, black bars will appear on both the left and right of the screen.
- **Zoom** This selection will allow you to view the picture without any alteration, while filling the entire screen. However, the top and bottom of the picture will be cropped.
- **Cinema Zoom** Choose Cinema Zoom when you want to enlarge the picture in correct proportion. Note: When enlarging or reducing the picture, the image may become distorted.

ENTERTAINMENT

Connecting to a Wired Network

Connect the display to a local area network (LAN) via the LAN port as shown on the following illustration and set up the network settings.

Only supports wired network connection. After making a physical connection, a small number of networks may require the display network settings to be adjusted. For most networks, the display will connect to automatically without any adjustments. For detail information, contact your internet provider or router manual.



- Do not connect a modular phone cable to the LAN port.
- Since there are various connection methods, please follow the specifications of your telecommunication carrier or internet service provider.

To set up the network settings: (Even if your display has already connected automatically, running setup again will not harm anything),

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **NET-WORK** and press **OK**.
- 3 Press the navigation buttons to select **Network Setting** and press **OK**.
- 4 If you already set Network Setting, select **Resetting**. The new connection settings resets the current network settings.
- 5 Select IP Auto Setting or IP Manual Setting.
 IP Manual Setting : press the navigation and number buttons. IP addresses will need to be input manually.
 - **IP Auto Setting** : Select this if there is a DHCP server (Router) on the local area network (LAN) via wired connection, the display will automatically be allocated an IP address. If you're using a broadband router or broadband modem that has a DHCP (Dynamic Host Configuration Protocol) server function. The IP address will automatically be determined.
- 6 When you are finished, press **EXIT**.



- Network setting menu will not be available until the display connected to physical network.
- Since there are various connection methods, please follow the specifications of your telecommunication carrier or internet service provider.

- If you want to access the Internet directly on your display, the Internet connection should always be on.
- If you cannot access the Internet, check the network conditions from a PC on your network.
- When you use Network Setting, check the LAN cable or check if DHCP in the router is turned on.
- If you do not complete the network settings, the network may not work properly.

Tips for Network Setting

- Use a standard LAN cable with this display. Cat5 or better with a RJ45 connector.
- Many network connection problems during set up can often be fixed by re-setting the router or modem. After connecting the display to the network, quickly power off and/or disconnect the power cable of the network router or cable modem. Then power on and/or connect the power cable again.
- Depending on the Internet service provider (ISP), the number of devices that can receive Internet service may be limited by the applicable terms of service. For details, contact your ISP.
- LG is not responsible for any malfunction of the display and/or the Internet connection feature due to communication errors/malfunctions associated with your Internet connection, or other connected equipment.
- LG is not responsible for problems within your internet connection.
- You may experience undesired results if the network connection speed does not meet the requirements of the content being accessed.
- Some internet connection operations may not be possible due to certain restrictions set by the Internet service provider (ISP) supplying your Internet connection.
- Any fees charged by an ISP including, without limitation, connection charges are your responsibility.
- A 10 Base-T or 100 Base-TX LAN port is required when using a wired connection to this display.
 If your internet service does not allow for such a connection, you will not be able to connect the display.

- A DSL modem is required to use DSL service and a cable modem is required to use cable modem service. Depending on the access method of and subscriber agreement with your ISP, you may not be able to use the internet connection feature contained in this display or you may be limited to the number of devices you can connect at the same time. (If your ISP limits sub-scription to one device, this display may not be allowed to connect when a PC is already connected.)
- The use of a Router may not be allowed or its usage may be limited depending on the policies and restrictions of your ISP. For details, contact your ISP directly.

Network Status

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **NETWORK** and press **OK**.
- 3 Press the navigation buttons to select Network Status.
- 4 Press **OK** to check the network status.
- 5 When you are finished, press **EXIT**.

Option	Description
Setting	Return to the network setting menu.
Test	Test the current network status after set- ting the network.
Close	Return to the previous menu.

Using the My Media

Connecting USB Storage Devices

Connect USB storage devices such as a USB flash memory, external hard drive to the display and use multimedia features.

Connect a USB flash memory or USB memory card reader to the Display as shown on the following illustration. The My media screen appears.



- Do not turn the display off or remove a USB storage device while EMF (my media) Menu is activated, as this could result in loss of files or damage to the USB storage device.
- Back up your files saved on a USB storage device frequently, as you may lose or damage the files and this may be not covered by the warranty.

Tips for Using USB Storage Devices

- Only a USB storage device is recognizable.
- If the USB storage device is connected through a USB hub, the device is not recognizable.
- A USB storage device using an automatic recognition programme may not be recognized.
- A USB storage device which uses its own driver may not be recognized.
- The recognition speed of a USB storage device may depend on each device.
- Please do not turn off the display or unplug the USB device when the connected USB storage device is working. When such device is suddenly separated or unplugged, the stored files or the USB storage device may be damaged.
- Please do not connect the USB storage device which was artificially maneuvered on the PC. The device may cause the product to malfunction or fail to be played. Never forget to use only a USB storage device which has normal image files or movie files.
- Please use only a USB storage device which was formatted as a FAT32 file system, NTFS file system provided with the Windows operating system. In case of a storage device formatted as a different utility program which is not supported by Windows, it may not be recognized.
- Please connect power to a USB storage device (over 0.5 A) which requires an external power supply. If not, the device may not be recognized.
- Please connect a USB storage device with the cable offered by the device maker.
- Some USB storage devices may not be supported or operated smoothly.
- File alignment method of USB storage device is similar to Window XP and filename can recognize up to 100 English characters.
- Be sure to back up important files since data stored in a USB memory device may be damaged. We will not be responsible for any data loss.

- Please use a power adaptor for an external power source. We do not guarantee an USB cable for an external power source.
- If your USB memory device has multiple partitions, or if you use a USB multi-card reader, you can use up to 4 partitions or USB memory devices.
- If a USB memory device is connected to a USB multi-card reader, its volume data may not be detected.
- If the USB memory device does not work properly, disconnect and reconnect it.
- How fast a USB memory device is detected differs from device to device.
- If the USB is connected in Standby Mode, specific hard disk will automatically be loaded when the display is turned on.
- The recommended capacity is 1 TB or less for a USB external hard disk and 32 GB or less for USB memory.
- Any device with more than the recommended capacity may not work properly.
- If a USB external hard disk with a Energy Saving function does not work, turn the hard disk off and on again to make it work properly.
- USB storage devices below USB 2.0 are supported as well. But they may not work properly in the movie list.
- Maximum of 999 folders or files can be recognized under one folder.
- A USB 3.0 storage device may not work.
- Data on some USB storage devices may be damaged in a high temperature environment.

Browsing Files

Browse files saved in a USB storage device.

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the search button to scroll to **MY MEDIA** and press **OK**.
- 3 Press the Search button to go to the Movie List, Photo List or Content List that you want, and press OK.

Supported file format

Туре			Supported file format	
Movie		Codec	Media Container	Profile
	Video	MPEG1 / MPEG2	DAT, MPG, MPEG, DVD, TS, TP	1080p @ 30 fps
		MPEG4 (DivX 3.11, DivX 4, DivX 5, DivX 6, Xvid 1.01, Xvid 1.02, Xvid 1.03, Xvid 1.10-beta1/2)	AVI, DIVX, MP4, MKV, TS, TRP	1080p @ 30 fps
		H.264	AVI, MP4, MKV, TS, TRP, TP	1080p @ 60 fps
	Bit rate : within 8 kbps to 320 kbps(MP3) External Subtitle format : *.smi/*.srt/*.sub(MicroDVD, Subviewer1.0/2.0)/*.ass/*.ssa/*.txt(TMPlayer)/*. psb(PowerDivX) Internal Subtitle format : only, XSUB (It is the subtitle format used in DivX6 files)			
Photo	Progressive : 6 PNG Interlace : 120 BMP 9600 x 6400	Baseline : 64 x 64 to 15360 x 8640 Progressive : 64 x 64 to 1920 x 1440 PNG Interlace : 1200 x 800 BMP		
Content (when using SuperSign Manager)	File Extensions : *.cts/ *.cse Movie File Extensions: *.mpg/*.mpeg/*.dat/*.ts/*.trp/*.tp/*.mp4/*.mkv/*.avi/*. avi(motion JPEG)/*.mp4(motion JPEG)/*.mkv(motion JPEG) Video format: MPEG1, MPEG2, MPEG4,H.264, DivX 3.11, DivX 4, DivX 5, DivX 6, Xvid 1.00,Xvid 1.01, Xvid 1.02, Xvid 1.03,Xvid 1.10-beta1/2, JPEG			

Viewing Movies

Plays movie files saved in the USB storage device.

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the navigation button to scroll to **MY MEDIA** and press **OK**.
- 3 Press the navigation button to scroll to **Movie List** and press **OK**.
- 4 Press the navigation buttons to scroll to a folder you want and press **OK**.
- 5 Press the navigation buttons to scroll to a file you want and press **OK**.
- Go to root folder : Returns to the home screen of My Media.
- Go to upper folder : Returns to the previous screen.
- Exit : Exits My Media.
- 6 During movie playback, press **OK** to access the following settings.

Remote button	Description
	Stops the playback.
	Plays a video.
	Pauses or resumes the playback.
•	Scans backward in a file.
(4)	Scans forward in a file.
ല	Adjusts the screen brightness to save energy.
SETTINGS	Show the Option menu.
	Hide the menu on the full-sized screen.
BACK	
EXIT	Returns to Movie List.
∢ or ►	Skips to specific points in a file during playback. The time of a specific point will appear on the status bar. In some files, this function may not work properly.

Tips for using playing video files

- Some user-created subtitles may not work properly.
- Some special characters are not supported in subtitles.
- HTML tags are not supported in subtitles.
- Subtitles in languages other than the supported languages are not available.
- A damaged movie file may not be played correctly, or some player functions may not be usable.
- Movie files produced with some encoders may not be played correctly.
- If the video structure of recorded file is not interleaved, video is outputted.
- HD videos with a maximum of 1920 x 1080 @ 25/30p or 1280 x 720 @ 50/60p are supported, depending on the frame.
- Videos with resolutions higher than 1920 X 1080 @ 25/30p or 1280 x 720 @ 50/60p may not work properly depending on the frame.
- Movie files other than the specified types and formats may not work properly.
- Max bitrate of playable movie file is 20 Mbps. (only, Motion JPEG 10 Mbps)
- We do not guarantee smooth playback of profiles encoded level 4.1 or higher in H.264/AVC.
- A movie file more than 30 GB in file size is not supported for playback.
- A DivX movie file and its subtitle file must be located in the same folder.
- A video file name and its subtitle file name must be identical for it to be displayed.
- Playing a video via a USB connection that doesn't support high speed may not work properly.
- Files encoded with GMC(Global Motion Compensation) may not be played.

Video options

- 1 Press SETTINGS to access the Pop-Up menus.
- 2 Press the navigation buttons to scroll to Set Video Play or Set Video. and press OK.

- The option values changed in **Movie List** do not affect **Photo List**. Therefore, they are not affected by option values changed in **Photo List**.
- The option values changed in **Photo List** do affect each other.
- When replaying the video file after stopping, you can play from where it stopped previously.

Select Set Video Play. to access the following menus:

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Menu	Description	
Picture Size	Selects your desired picture format during movie play.	
Subtitle Language	Turn on/off the subtitle.	
Language	Activated for SMI subtitle and can select the language within the subtitle.	
Code Page	Can select the font for subtitle.	
	When set to default, same font as general menu will be used.	
Sync	Adjusts the time synchronisation of the subtitle from -10 secs to +10 secs by steps of 0.5 secs during	
	movie play.	
Position	Changes the position of the subtitle either up or down during movie play.	
Size	Selects your desired Subtitle size during movie play.	
Repeat	Turn on/off repeat function of movie playback. When turned on, the file within the folder will be played	
	back repeatedly. Even when the repeated playback is turned off, it can run the playback if the file name	
	is similar to the previous file.	

- Only 10,000 of sync blocks can be supported within the subtitle file.
- When playing a video, you can adjust the picture size by pressing the ARC button.
- Subtitles in your language are only supported when the OSD menu is also in this language.
- The code page options may be disabled depending on the language of the subtitle files.
- Select the appropriate code page for the subtitle files.

Viewing Photos

View image files saved in the USB storage device.

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the navigation button to scroll to **MY MEDIA** and press **OK**.
- 3 Press the navigation button to scroll to **Photo List** and press **OK**.
- 4 Press the navigation buttons to scroll to a folder you want and press **OK**.
- 5 Press the navigation buttons to scroll to a file you want and press **OK**.
 - Go to root folder : Returns to the home screen of My Media.
 - Go to upper folder : Returns to the previous screen.
 - Exit : Exits My Media.
- 6 While viewing photos, you can access the following settings.

Menu	Description
Slideshow	Starts or stops a slideshow with selected photos. If there are no selected photos, all photos saved in the cur-
	rent folder display during a slideshow. To set a slideshow speed, select Option .
Ð	Rotates photos clockwise (90 °, 180 °, 270 °, 360 °).
	 The supported photo size is limited. You cannot rotate a photo if the resolution of the rotated width is larger than the supported resolution size.
Q	Enlarges the photo by 100 %, 200 % or 400 %.
	ΝΟΤΕ
	 Photos with a resolution of 100 x 100 or less cannot be enlarged.
eØ	Adjusts the screen brightness to save energy.
Option	To display the options
Hide	Hides the option window.
Exit	Return to Photo List.

Photo options

- 1 Press **SETTINGS** to show the **Option** menus.
- 2 Press the navigation buttons to scroll to Set Photo View, Set Video. and press OK.

ΝΟΤΕ

- The option values changed in **Movie List** do not affect **Photo List**. Therefore, they are not affected by option values changed in **Photo List**.
- The option values changed in **Photo List** do affect each other.

Select Setting Photo View. to access the following menus:

Menu	Description	
Slide Speed	Select a slideshow speed. (Options: Fast, Medium or Slow.)	

Viewing the Contents List

Plays back the stored files using the **Export** option in **SuperSign Manager**.

- 1 Press **SETTINGS** to access the main menu.
- 2 Press the navigation button to scroll to MY MEDIA and press OK.
- 3 Press the navigation button to scroll to **Contents List** and press **OK**.
- 4 Press the navigation buttons to scroll to a folder you want and press **OK**.
- 5 Press the navigation buttons to scroll to a file you want and press **OK**.
- Go to root folder : Returns to the home screen of My Media.
- Go to upper folder : Returns to the previous screen.
- Exit : Exits My Media.

- While playing media files from **Contents List**, only the **BACK**, **EXIT**, or volume button are available. Selecting the **BACK** or **EXIT** button stops playing media files and returns to the **Contents List**.
- If there is the AutoPlay folder in the USB device and its files are in supported formats, they can be played back automatically when the USB device is connected to the monitor.

DivX[®] VOD Guide

DivX® VOD Registration

In order to play purchased or rented DivX[®] VOD contents, you should register your device with 10 digit DivX registration code from your device at *www.divx.com/vod.*

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **MY MEDIA** and press **OK**.
- 3 Press the blue button.
- 4 Press the navigation buttons to scroll to **DivX Reg. Code** and press **OK**.
- 5 View the registration code of your display.
- 6 When you are finished, press EXIT. When you return to the previous menu, press BACK.

- While you are checking the registration code, some buttons may not work.
- If you use the DivX registration code of another device, you cannot play the rented or purchased DivX file. Make sure to use the DivX registration code assigned to your product.
- The video or audio files that are not converted by the standard DivX codec may be corrupted or not be played.
- The DivX VOD code allows you to activate up to 6 devices under one account.

DivX[®] VOD Deregistration

You should deregister your device with 8 digit DivX deregistration code from your device at www.divx.com/vod.

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **MY MEDIA** and press **OK**.
- 3 Press the Blue button.
- 4 Press the navigation buttons to scroll to **Deactivation** and press **OK**.
- 5 Press the navigation buttons to select **Yes** to confirm.
- 6 When you are finished, press EXIT. When you return to the previous menu, press BACK.



• Once the deregistration is executed, you must register your device again to see DivX® VOD contents.

CUSTOMIZING SETTINGS

Accessing Main Menus

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to one of the following menus and press OK.
- 3 Press the navigation buttons to scroll to the setting or option you want and press **OK**.
- 4 When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.
 - **PICTURE :** Adjusts the image size, quality, or effect.
 - **TIME :** Sets the time, date, or timer feature.
 - **OPTION :** Sets the functions of OPTION.
 - **NETWORK :** Sets the functions of NETWORK.
 - **INPUT :** Selects the input mode.
 - MY MEDIA : Display and play movie, photo content stored on your USB.

PICTURE Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **PICTURE** and press **OK**.
- Press the navigation buttons to scroll to the setting or option you want and press OK.
 To return to the previous level, press BACK.
- 4 When you are finished, press EXIT. When you return to the previous menu, press BACK.

The available picture settings are described in the following:

Setting	Description			
ۯ Energy	Reduces power consumption by adjusting peak screen brightness.			
Saving	Level			
	Off	Disables Energy Saving function.		
	Minimum/ Medium/ Maximum	Selects the brightness level of the backlight.		
	Screen Off	The screen turns off in 3 seconds.		
Smart Energy	Adjusts the backli	ght and contrast depending on the screen brightness.		
Saving	Level			
	Off	Disables the Smart Energy Saving function.		
	On	Enables the Smart Energy Saving function to save power consumption as much as the value set in the smart energy saving rate.		
Picture Mode	Selects the picture mode optimized for the viewing environment or the programme.			
	Mode			
	Vivid	Heightens contrast, brightness and sharpness to display vivid images.		
	Standard	Displays images in standard levels of contrast, brightness and sharpness.		
	APS	APS (Auto power saving) mode reduces power consumption by dimming control.		
	Cinema	Optimizes the video image for a cinematic look to enjoy movies as if you are in a movie theater.		
	Sport	Optimizes the video image for high and dynamic actions by emphasizing primary Colors such as white, grass, or sky blue.		
	Game	Optimizes the video image for a fast gaming screen such as PCs or games.		
	Expert1·2	Menu for adjusting picture quality that allows experts and amateurs to enjoy the best Monitor viewing. This menu is ISF-certified and provided for picture tuning experts. (ISF logo can only be used on ISF-certified Monitor units.) ISFccc: Imaging Science Foundation Certified Calibration Control		
Aspect Ratio	Changes the imag	je size to view images at its optimal size.		

Setting	Description			
Screen	Customizes the PC	Customizes the PC display options in RGB mode.		
(In RGB Mode Only)	Option	Option		
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Resolution	Selects a proper resolution.		
Auto Configure Position/Size/ Phase		Sets to adjust the screen position, clock, and phase automatically. The displayed image may be unstable for a few seconds while the configuration is in progress.		
		Adjusts the options when the picture is not clear, especially when characters are shaky, after the auto configuration.		
	Reset	Restores the options to the default setting.		

Basic image options

Setting	Description
Backlight	Adjusts the brightness of the screen by controlling the LCD backlight. If you decrease the brightness level, the screen becomes darker and the power consumption will be reduced without any video signal loss.
Contrast	Increases or decreases the gradient of the video signal. You may use Contrast when the bright part of the picture is saturated.
Brightness	Adjusts the base level of the signal in the picture. You may use Brightness when the dark part of the picture is saturated.
Sharpness	Adjusts the level of crispness in the edges between the light and dark areas of the picture. The lower the level, the softer the image.
Color	Adjusts intensity of all colors.
Tint	Adjusts the balance between red and green levels.
Color Temp.	Set to warm to enhance hotter Colors such as red, or set to cool to make picture bluish.
Advanced Control/ Expert Control	You can adjust the picture for each Picture Mode, or adjust the picture settings according to a specific picture image. First, select a desired Picture Mode. * This option is unavailable if Picture Mode is set to Vivid.
Picture Option	Sets additional picture option.
Picture Reset	Restores the options to the default setting.

- When you select a picture mode, related menus are set automatically.
- When using the Smart Energy Saving function, the screen may look saturated in the white area of a still image.
- If Energy Saving is set to Minimum, Medium, or Maximum, the Smart Energy Saving function is disabled.

Advanced Control - Picture Mode (Standard/ APS/ Sport/ Game)

Setting	Description	
Dynamic Contrast	Adjusts the contrast to the optimal level according to the brightness of the image.	
Dynamic Color	Adjusts color for more natural-looking colors.	
Color Gamut	Selects the range of colors that can be expressed.	
Skin Color	Skin Color spectrum can be separately set to implement the skin color as defined by the user.	
Sky Color	Sky color is set separately.	
Grass Color	Natural color spectrum (meadows, hills, etc.) can be separately set.	
Gamma	Sets the gradation curve according to the output of the picture signal in relation to the input signal.	

Expert Control - Picture Mode (Cinema/ Expert1/ Expert2)

Setting	Description
Dynamic Contrast	Adjusts the contrast to the optimal level according to the brightness of the image. (Function works in the following mode - HDMI-DTV)
Color Gamut	Selects the range of colors that can be expressed.
Edge Enhancer	Shows clearer and distinctive yet natural edges of the video.
Color Filter	Filters a specific color spectrum in RGB colors to fine-tune color saturation and hue accurately.
Color Temperature	Adjusts the overall tone of the screen as desired. In Expert mode, detailed fine-tuning can be set via Gamma method, etc.
Color Management System	This is a system that experts use when they adjust color with a test pattern. They can select from six color areas (Red / Green / Blue / Cyan / Magenta / Yellow) without affecting other colors. For normal images, adjustments may not result in noticeable color changes.

Picture Option - HDMI(DTV) Mode

Setting	Description	
Noise Reduction	Reduces screen noise in the video.	
MPEG Noise Reduction	Reduces noise caused by compressing digital video.	
Black Level Adjusts the brightness or darkness of the screen to suit the black level of the picture input degree of darkness (black level) of the screen.		
Real Cinema	I Cinema Optimizes the screen for movie viewing.	
Motion Eye Care	Care Adjusts screen brightness to prevent eye glare. (Depending on model)	

TIME Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **TIME** and press **OK**.
- Press the navigation buttons to scroll to the setting or option you want and press OK.
 To return to the previous level, press BACK.
- 4 When you are finished, press EXIT. When you return to the previous menu, press BACK.

The available time settings are described in the following:

Setting	Description		
Clock	Sets the time feature.		
On/Off Time	Sets the time to turn on or off the monitor set.		
Auto Off(15Min.)	o Off(15Min.) If Auto-off is active and there is no input signal, the set switches to off mode automatically after 15 minutes.		
Automatic Standby	utomatic Standby If the monitor is left unattended for a set period of time, it automatically goes into standby mode.		

- Off Time/ On Time can be saved for up to seven schedules; the monitor is turned on or off at the preset time in the schedule list. If multiple preset times are stored in the schedule list, this function works at the nearest time from the current time.
- Once the on or off time is set, these functions operate daily at the preset time.
- When the scheduled power-on and power-off times are the same, the power-off time has priority over the poweron time if the set is turned on, and vice versa if the set is turned off.

OPTION Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **OPTION** and press **OK**.
- Press the navigation buttons to scroll to the setting or option you want and press OK.
 To return to the previous level, press BACK.
- 4 When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

The available option settings are described in the following:

Setting	Setting Description					
Language	Selects a language for the display text.					
ISM Method	A frozen or still picture from a PC/Video game displayed on the screen for prolonged periods could result in a ghost image remaining even when you change the image. Avoid allowing a fixed image to remain on the screen for a long period of time.					
	Option					
	Normal	Minimizes image sticking by gradually lowering the brightness when displaying static images and by increasing the brightness when displaying moving images.				
	Color Wash	Removes image sticking by moving every pixel in a certain pattern on the screen for a specific period of time. Please use this function to remove temporary image sticking.				
DivX(R) VOD	Registers or releases DivX. Checks DivX Registration Code for playing DivX-protected videos. Register at http://vod.divx.com. Uses Registration Code to rent or purchase movies at www.divx.com/vod. * Rented/purchased DivX files cannot be played if the DivX Registration Code of a different device is used. Use only the DivX Registration Code granted to this device. * Converted files not conforming to the DivX Codec Standard may not play or may produce abnormal images.					
Initial Setting	Deletes all option	al settings and returns to initial default mode.				
Set ID	connected for dis	You can assign a unique Set ID NO (name assignment) to each product when several products are connected for display. Specify the number (1 to 255 or 1 to 1,000) using the button and exit. Use the assigned Set ID to individually control each product using the Product Control Program.				
Tile Mode	Tile Mode	 To use this function Must be displayed with various other products. Must be operating by connecting to an RGB/DVI-D cable and a distributor. Select Tile Mode, set rows and columns, and then enter the tile ID to set the location. * Only after pressing the SET button the adjustments made to the settings will be saved. Tile Mode: row x column (row = 1 to 15, column = 1 to 15). 15 x 15 available. Configuration of an integration screen is also available as well as 				
	Auto Config.	Adjusts the Tile Mode automatically. This function is available for analog signals only.				
	Position	Moving the screen position horizontally and vertically.				
	Size	Adjust the horizontal and vertical size of the screen taking into account the size of the bezel.				
	Natural	The image is omitted by the distance between the screens to be naturally shown.				
	Reset	Function to initialize and release Tile. All Tile setting are released when selecting Tile recall and the screen returns to Full screen.				

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Tile Mode

This monitor can be tiled with additional monitors to create a large tiled display.

Off

1X2

When the Tile Mode option is disabled

When using 2 monitors

| Tile ID When using 4 monitors

2X2



3X3

When using 9 monitors



4X4

When using 16 monitors



5X5

When using 25 monitors



Tile Mode - Natural mode

When active, the part of the image that would normally be displayed in the gap between the monitors is omitted.

Before



After



NETWORK Settings

- 1 Press **SETTINGS** to access the main menus.
- 2 Press the navigation buttons to scroll to **NETWORK** and press **OK**.
- Press the navigation buttons to scroll to the setting or option you want and press OK.
 To return to the previous level, press BACK.
- 4 When you are finished, press **EXIT**. When you return to the previous menu, press **BACK**.

The available option settings are described in the following:

Setting	Description		
Network Setting	Configure the network settings.		
Network Status	Display the network status.		

IR CODES

- All models do not support the HDMI/USB function.
- Some key codes are not supported depending on the model.

Code (Hexa)	Function	Note
08	ပံ (Power)	R/C BUTTON
OB	INPUT	R/C BUTTON
C4	MONITOR ON	R/C BUTTON
C5	MONITOR OFF	R/C BUTTON
95	ENERGY SAVING	R/C BUTTON
DC	3D	R/C BUTTON
10 to 19	Number Key 0 to 9	R/C BUTTON
32	1/a/A	R/C BUTTON
2F	CLEAR	R/C BUTTON
02	Volume (+)	R/C BUTTON
03	Volume 📶 (-)	R/C BUTTON
79	ARC	R/C BUTTON
99	AUTO	R/C BUTTON
09	MUTE	R/C BUTTON
EO	BRIGHTNESS ^ (Page UP)	R/C BUTTON
E1	BRIGHTNESS ∨ (Page Down)	R/C BUTTON
4D	PSM	R/C BUTTON
AA	INFO (i)	R/C BUTTON
5F	W.BAL	R/C BUTTON
43	SETTINGS	R/C BUTTON
40	Up 🛦	R/C BUTTON
41	Down ▼	R/C BUTTON
07	Left ৰ	R/C BUTTON
06	Right ►	R/C BUTTON
3F	S.MENU	R/C BUTTON
44	ОК	R/C BUTTON
28	ВАСК	R/C BUTTON
5B	EXIT	R/C BUTTON
7E	Эмрсіпк	R/C BUTTON
7B	TILE	R/C BUTTON
B1		R/C BUTTON
ВО	•	R/C BUTTON
BA	II	R/C BUTTON
8F		R/C BUTTON
8E	▶	R/C BUTTON
72	Red Key (PICTURE ID ON)	R/C BUTTON
71	Green Key (PICTURE ID OFF)	R/C BUTTON
63	Yellow Key	R/C BUTTON
61	Blue Key	R/C BUTTON

PICTURE ID

Picture ID is used to change the settings of a specific display using a single IR receiver for multi-vision. The set receiving the IR signal communicates with another set via an RS-232C connection. Each set is identified by a Set ID. If you assign the Picture ID using the remote control, only displays with the same Picture ID and Set ID can be controlled remotely.



2X2 Multi-Vision Set IDs are assigned as shown in the picture.

- 1 Press the red ON button on the remote control to assign the Picture ID.
- 2 To change the Picture ID, press the ON button, or the left and right arrow buttons continuously. Assign the ID you want.
 - If you assign the Set ID to each set with multivision, and then assign the Picture ID using the red button on the remote control, the key command is displayed for the set with the same Set ID and Picture ID. A set with different Set IDs and Picture IDs cannot be controlled by IR signals.

- For example, if the Picture ID is assigned to 2, the upper right display (Set ID: 2) can be controlled by IR signals.
- For each set, you can change the settings for the PICTURE, TIME, NETWORK and MY MEDIA menus or the hot keys on the remote control.
- If you press the green OFF button for Picture IDs, the Picture IDs for all sets are turned off. If you then press any button on the remote control, all sets will start working again.
- Picture ID will be disabled while using the MY MEDIA menu.
- If Picture ID is set to Off, holding buttons on the remote control will execute only one action at a time.

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CONTROLLING THE MULTIPLE PRODUCT

- Use this method to connect several products to a single PC. You can control several products at one time by connecting them to a single PC.
- In the Option menu, Set ID must be between 1 and 255 (or from 1 to 1000) without being duplicated.

Connecting the cable

Connect the RS-232C cable as shown in the picture.

• The RS-232C protocol is used for communication between the PC and product. You can turn the product on/ off, select an input source or adjust the OSD menu from your PC.



RS-232C Configurations

8-Wire Configurations (Cross-over RS-232C cable) PC Set DCD DCD RXD TXD 2 TXD RXD 3 2 GND GND 5 DTR DSR 4 DSR 6 DTR RTS CTS 9 CTS RTS 8 D-Sub 9 D-Sub 9 (Female) (Female)

• When using 3-wire connections (non-standard), an IR daisy chain cannot be used.

Communication Parameter

- Baud Rate : 9600 BPS
- Data Length : 8 bit
- Parity Bit : None
- Stop Bit : 1 bit
- Flow Control : None
- Communication Code : ASCII code
- Use a crossed (reverse) cable

Command Reference List

		COMMAND		DATA
		1	2	(Hexadecimal)
01	Power	k	а	00 to 01
02	Select input	x	b	See [Select input]
03	Aspect ratio	k	с	See [Aspect ratio]
04	Energy saving	j	q	See [Energy saving]
05	Picture mode	d	х	See [Picture mode]
06	Contrast	k	g	00 to 64
07	Brightness	k	h	00 to 64
08	Sharpness	k	k	00 to 32
09	Color	k	i	00 to 64
10	Tint	k	j	00 to 64
11	Color temperature	x	u	00 to 64
12	H position	f	q	00 to 64
13	V position	f	r	00 to 64
14	H size	f	S	00 to 64
15	Auto Config.	j	u	01
16	Balance	k	t	00 to 64
17	Sound Mode	d	у	See [Sound mode]
18	Mute	k	e	00 to 01
19	Volume	k	f	00 to 64
20	Clock 1 (year/month/day)	f	а	See [Clock 1]
21	Clock 2 (hour/minute/second)	f	х	See [Clock 2]
22	Off time schedule	f	с	00 to 01
23	On time schedule	f	b	00 to 01
24	Off timer (repeat mode/time)	f	e	See [Off timer]
25	On timer (repeat mode/time)	f	d	See [On timer]
26	On timer input	f	u	See [On timer input]
27	Automatic Standby	m	n	00 to 01
28	Auto off	f	g	00 to 01
29	Language	f	i	See [Language]
30	ISM method	j	р	See [ISM method]
31	Reset	f	k	00 to 02
32	Current temperature	d	n	FF
33	Key	m	с	See [Key]
34	Time elapsed	d		FF
35	Product serial number	f	y	FF
36	Software version	f	z	FF
37	White balance red gain	j	m	00 to FE
38	White balance green gain	j	n	00 to FE
39	White balance blue gain	j	0	00 to FE
40	Backlight			00 to 64
40	Screen off	k	g d	00 to 01

-		COMMAND		DATA
		1	2	(Hexadecimal)
42	Power On Delay	f	h	00 to 64
43	Tile Mode	d	d	00 to 01
44	Tile Mode Check	d	z	FF
45	Tile ID	d	i	Refer to 'Tile ID'.
46	Tile H Position	d	е	00 to 32
47	Tile V Position	d	f	00 to 32
48	Tile H Size	d	g	00 to 32
49	Tile V Size	d	h	00 to 32
50	Natural Mode (In Tile mode)	d	j	00 to 01

- During USB operations such as Dvix or EMF, all commands except Power (k a) and Key (m c) are not executed and treated as NG.
- Some commands are not supported depending on the model.
- The f f command which shows the status of a certain command does not display the OSD as the result in order to be compatible with SuperSign program.

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Transmission / Receiving Protocol

Transmission

[Command1][Command2][][Set ID][][Data][Cr]

- * [Command1]: First command to control the set.
- * [Command2]: Second command to control the set.
- * [Set ID]: Used for selecting a set you want to control. A Set ID can be assigned to each set from 1 to 255 (from 01H to FFH), or from 1 to 1,000 (from 001H to 3e8H) in certain models, under OPTION in the OSD menu. Selecting '00H' or '000H' for Set ID allows the simultaneous control of all connected monitors. (It may not be supported depending on the model.)
- * [Data]: Transmits command data.
 - Data count may increase depending on the command.
- * [Cr]: Carriage Return. ASCII code '0x0D'.
- * []: White Space. Corresponds to '0x20' in ASCII code.

Acknowledgement

[Command2][][Set ID][][OK/NG][Data][x]

- * When the product receives data normally, it sends an acknowledgement (ACK) in the format above. If data is in read mode, it indicates the data that shows the current status. If data is in read mode, it simply indicates the data that is sent from the PC.
- * If a command is sent with Set ID '00' (=0x00) or '000 (=0x000)', the data is reflected to all monitor sets and they do send any acknowledgement (ACK).
- * If the data value 'FF' is sent in control mode via RS-232C, the current setting value of a function can be checked (only for some functions).
- * Some commands are not supported depending on the model.

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01. Power (Command: k a)

Controls the power on/off of the set.

Transmission

[k][a][][Set ID][][Data][Cr]

Data 00: Off 01: On

Acknowledgement

[a][][Set ID][][OK/NG][Data][x]

* Only when the monitor is fully powered on, the acknowledgement signal is returned properly. * There may be a delay between the transmission and

acknowledgement signals.

04. Energy saving (Command: j q)

Sets the energy saving function.

Transmission

[j][q][][Set ID][][Data][Cr]

- Data 00: Off
 - 01: Minimum 02: Medium
 - 03: Maximum 04: Automatic
 - 05: Screen off

Acknowledgement

[q][][Set ID][][OK/NG][Data][x]

** This may not be supported on some models.

02. Select input (Command: x b)

Selects an input signal.

Transmission

[x][b][][Set ID][][Data][Cr]

Data 60: RGB 90: HDMI (HDMI1) (DTV) A0: HDMI (HDMI1) (PC)

Acknowledgement

[b][][Set ID][][OK/NG][Data][x]

* Some input signals may not be supported on some models.

05. Picture mode (Command: d x)

Selects a picture mode. Transmission

[d][x][][Set ID][][Data][Cr]

Data 00: Vivid 01: Standard 02: Cinema 03: Sport 04: Game 05: Expert 1 06: Expert 2 08: APS

Acknowledgement [x][][Set ID][][OK/NG][Data][x]

03. Aspect ratio (Command: k c)

Adjusts the aspect ratio.

Transmission

[k][c][][Set ID][][Data][Cr]

Data 01:4:3

02: 16:9 04: Zoom (HDMI)(DTV) 06: Auto ratio (HDMI)(DTV) 09: Original (≥ 720p) (HDMI) (DTV) 10 to 1F: Cinema zoom 1 to 16 (HDMI) (DTV)

* Available data types differ depending on the input signal. For more information, see the aspect ratio section of the owner's manual.

* The aspect ratio may differ depending on the model's input configuration.

Acknowledgement [c][][Set ID][][OK/NG][Data][x]

06. Contrast (Command: k g)

Adjusts the screen contrast. Transmission [k][g][][Set ID][][Data][Cr] Data 00 to 64: Contrast 0 to 100

Acknowledgement
[g][][Set ID][][OK/NG][Data][x]

07. Brightness (Command: k h)

Adjusts the screen brightness.

Transmission [k][h][][Set ID][][Data][Cr] Data 00 to 64: Brightness 0 to 100 Acknowledgement [h][][Set ID][][OK/NG][Data][x] 10. Tint (Command: k j) Adjusts the screen tint. Transmission [k][j]] [[Set ID][][Data][Cr] Data 00 to 64: Tint red 50 to green 50 Acknowledgement [j][][Set ID][][OK/NG][Data][x]

08. Sharpness (Command: k k)

Adjusts the screen sharpness. Transmission

[k][k][][Set ID][][Data][Cr]

Data 00 to 32: Sharpness 0 to 50

Acknowledgement [k][][Set ID][][OK/NG][Data][x]

11. Color temperature (Command: x u) Adjusts the screen color temperature.

Transmission [x][u][][Set ID][][Data][Cr] Data 00 to 64: Warm 50 to cool 50 Acknowledgement [u][][Set ID][][OK/NG][Data][x]

09. Color (Command: k i)

Adjusts the screen color. Transmission [k][i][][Set ID][][Data][Cr] Data 00 to 64: Color 0 to 100 Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

12. H position (Command: f q)

Adjusts the horizontal position of the screen. This function is only available when the Tile Mode is set to Off.

* The operational range varies depending on the RGB input resolution.

(Only available in RGB-PC input mode)

Transmission

[f][q][][Set ID][][Data][Cr]

Data 00 to 64: Min -50 (left) to max 50 (right)

Acknowledgement

[q][][Set ID][][OK/NG][Data][x]

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13. V position (Command: f r)

Adjusts the vertical position of the screen. This function is only available when the Tile Mode is set to Off.

* The operational range varies depending on the RGB input resolution.

(Only available in RGB-PC input mode)

Transmission

[f][r][][Set ID][][Data][Cr]

Data 00 to 64: Min -50 (down) to max 50 (up)

Acknowledgement

[r][][Set ID][][OK/NG][Data][x]

16. Balance (Command: k t)

Adjusts the sound balance.

Transmission

[k][t][][Set ID][][Data][Cr]

Data 00 to 64: Left 50 to right 50

Acknowledgement

[t][][Set ID][][OK/NG][Data][x]

** This may not be supported on some models.

14. H size (Command: f s)

Adjusts the horizontal size of the screen.

This function is only available when the Tile Mode is set to Off.

* The operational range varies depending on the RGB input resolution.

(Only available in RGB-PC input mode)

Transmission

[f][s][][Set ID][][Data][Cr]

Data 00 to 64: Min -50 (small) to max 50 (large)

Acknowledgement

[s][][Set ID][][OK/NG][Data][x]

17. Sound mode (Command: d y)

Selects a sound mode.

Transmission

[d][y][][Set ID][][Data][Cr]

- Data 01: Standard
 - 02: Music
 - 03: Cinema
 - 04: Sport
 - 05. Game
 - 07. News

Acknowledgement

[y][][Set ID][][OK/NG][Data][x]

** This may not be supported on some models.

15. Auto Config. (Command: j u)

Automatically corrects position and shaking of the picture.

(Only available in RGB-PC input mode)

Transmission

[j][u][][Set ID][][Data][Cr]

Data 01: Execution

Acknowledgement

[u][][Set ID][][OK/NG][Data][x]

18. Mute (Command: k e)

Mutes/unmutes the sound.

Transmission

[k][e][][Set ID][][Data][Cr]

Data 00: Mute 01: Unmute

Acknowledgement

[e][][Set ID][][OK/NG][Data][x]

** This may not be supported on some models.

19. Volume (Command: k f)

Adjusts the playback volume.

Transmission

[k][f][][Set ID][][Data][Cr]

Data 00 to 64: Volume 0 to 100

Acknowledgement

[f][][Set ID][][OK/NG][Data][x]

** This may not be supported on some models.

22. Off time schedule (Command: f c)

Enables/disables the on time schedule. Transmission [f][c][][Set ID][][Data][Cr] Data 00: Off 01: On Acknowledgement [c][][Set ID][][OK/NG][Data][x]

20. Clock 1 (year/month/day) (Command: f a)

Adjusts the Clock 1 (year/month/day) value.

Transmission

[f][a][][Set ID][][Data1][][Data2][][Data3][Cr]

Data1 00 to 1E: Year 2010 to 2040 Data2 01 to 0C: January to December Data3 01 to 1F: 1st to 31st * Enter "fa [Set ID] ff" to view the Clock 1 (year/month/ day) settings.

Acknowledgement

[a][][Set ID][][OK/NG][Data1][Data2][Data3][x]

23. On time schedule (Command: f b)

Enables/disables the on time schedule. Transmission [f][b][][Set ID][][Data][Cr] Data 00: Off 01: On

Acknowledgement [b][][Set ID][][OK/NG][Data][x]

21. Clock 2 (hour/minute/second) (Command: f x)

Adjusts the Clock 2 (hour/minute/second) value.

Transmission

[f][x][][Set ID][][Data1][][Data2][][Data3][Cr]

Data1 00 to 17:00 to 23 hours

Data2 00 to 3B: 00 to 59 minutes

Data3 00 to 3B: 00 to 59 seconds

* Enter "fa [Set ID] ff" to view the Clock 2 (hour/minute/ second) settings.

** This function is only available when Clock 1 (year/ month/day) is set.

Acknowledgement

[x][][Set ID][][OK/NG][Data1][Data2][Data3][x]

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24. Off timer (repeat mode/time) (Command: f e)

Configures the off time (repeat mode/time) settings.

Transmission

[f][e][][Set ID][][Data1][][Data2][][Data3][Cr]

Data1

1. F1 to F7 (reading data) F1: Read the 1st off timer data F2: Read the 2nd off timer data F3: Read the 3rd off timer data F4: Read the 4th off timer data F5: Read the 5th off timer data F6: Read the 6th off timer data F7: Read the 7th off timer data 2. E1 to E7 (deleting one index), E0 (deleting all indexes) E0: Erase all off timer setting E1: Erase the 1st off timer setting E2: Erase the 2nd off timer setting E3: Erase the 3rd off timer setting E4: Erase the 4th off timer setting E5: Erase the 5th off timer setting E6: Erase the 6th off timer setting E7: Erase the 7th off timer setting 3.01 to 0C (setting the day of the week for off timer) 01: Once 02. Dailv 03: Mon - Fri 04: Mon - Sat 05: Sat - Sun 06. Every Sunday 07. Every Monday 08. Every Tuesday 09. Every Wednesday 0A. Every Thursday **OB. Every Friday OC. Every Saturday** Data2 00 to 17:00 to 23 hours Data3 00 to 3B: 00 to 59 minutes * To read or delete the Off Time list, set FFH for [Data2] and [Data3]. Example 1: fe 01 f1 ff ff - Read the 1st index data from off timer. Example 2: fe 01 e1 ff ff - Delete the 1st index data from off timer. Example 3: fe 01 04 02 03 - Sets Off Timer to 02:03 for Monday-Saturday. * This function is only available when Clock 1 (year/ month/day) and Clock 2 (hour/minute/second) are set.

Acknowledgement

[e][][Set ID][][OK/NG][Data1][Data2][Data3][x]

25. On timer (repeat mode/time) (Command: f d) Configures the on time (repeat mode/time) settings. Transmission [f][d][][Set ID][][Data1][][Data2][][Data3][Cr] Data1 1. F1 to F7 (reading data) F1: Read the 1st on timer data F2: Read the 2nd on timer data F3: Read the 3rd on timer data F4: Read the 4th on timer data F5: Read the 5th on timer data F6: Read the 6th on timer data F7: Read the 7th on timer data 2. E1 to E7 (deleting one index), E0 (deleting all indexes) E0: Erase all on timer setting E1: Erase the 1st on timer setting E2: Erase the 2nd on timer setting E3: Erase the 3rd on timer setting E4: Erase the 4th on timer setting E5: Erase the 5th on timer setting E6: Erase the 6th on timer setting E7: Erase the 7th on timer setting 3.01 to 0C (setting the day of the week for the on timer) 01: Once 02. Daily 03: Mon - Fri 04: Mon - Sat 05: Sat - Sun 06. Every Sunday 07. Every Monday 08. Every Tuesday 09. Every Wednesday 0A. Every Thursday **OB. Every Friday OC. Every Saturday** Data2 00 to 17:00 to 23 hours Data3 00 to 3B: 00 to 59 minutes * To read or delete an on timer list you have set, [Data2] [Data3] must be set to FFH. Example 1: fd 01 f1 ff ff - Read the 1st index data from on timer. Example 2: fd 01 e1 ff ff - Delete the 1st index data from on timer. Example 3: fd 01 04 02 03 - Set on timer at 02:03 on Monday to Saturday. * This function is only available when Clock 1 (year/ month/day) and Clock 2 (hour/minute/second) are set. Acknowledgement

[d][][Set ID][][OK/NG][Data1][Data2][Data3][x]

26. On timer input (Command: f u)

Adds a new schedule entry by selecting input for the current on timer setting.

Transmission

[f][u][][Set ID][][Data1][Cr] [f][u][][Set ID][][Data1][Data2][Cr]

Data (adding schedule) 60: RGB 90: HDMI (HDMI1)

Data1

f1h to f7h (reading data)
 F1: Select the 1st schedule input source
 F2: Select the 2nd schedule input source
 F3: Select the 3rd schedule input source
 F4: Select the 4th schedule input source
 F5: Select the 5th schedule input source
 F6: Select the 6th schedule input source
 F7: Select the 7th schedule input source

Data2

1. ffh (reading data)

To read the schedule input, enter FFH for [Data2]. If no schedule is available for [Data1] when attempting to read or change the schedule data, the text NG will be displayed and the operation will fail.

(Example 1: fu 01 60 - Move existing schedule entries down one row each and save RGB as input source for the 1st schedule entry.)

(Example 2: fu 01 f1 ff - Read the 1st schedule input data.)

* This function is only supported when 1 (year/month/ date), 2 (hour/minute/second) and On Time (repeat mode/time) are set.

** Input may not be supported on some models.

Acknowledgement

[u][][Set ID][][OK/NG][Data][x]

[u][][Set ID][][OK/NG][Data1][Data2][x]

** This may not be supported on some models.

28. Auto off (Command: f g)

Configures the automatic off settings.

Transmission

[f][g][][Set ID][][Data][Cr]

Data 00: Off (Will not turn off after 15 minutes) 01: On (Off after 15 minutes)

Acknowledgement
[g][][Set ID][][OK/NG][Data][x]

29. Language (Command: fi)

Sets the OSD language. Transmission

[f][i][][Set ID][][Data][Cr]

Data 00: Czech

01: Danish 02: German 03: English 04: Spanish (Europe) 05: Greek 06: French 07: Italian 08: Dutch 09: Norwegian 0A: Portuguese

- 0B: Portuguese (Brazil)
- 0C: Russian
- 0D: Finnish
- 0E: Swedish
- 0F: Korean
- 10: Chinese (Cantonese) 11: Japanese
- 12: Chinese (Mandarin)

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

27. Automatic standby (Command: m n)

Configures the automatic standby settings.

Transmission

[m][n][][Set ID][][Data][Cr]

Data 00: Off (Will not turn off after 4/6/8 hours) 01: 4 hours (Off after 4 hours) 02: 6 hours (Off after 6 hours) 03: 8 hours (Off after 8 hours)

Acknowledgement

[n][][Set ID][][OK/NG][Data][x]

30. ISM method (Command: j p)

Selects an ISM Method option.

Transmission

[j][p][][Set ID][][Data][Cr]

Data 08: Standard 20: Color wash

Acknowledgement [p][][Set ID][][OK/NG][Data][x]

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31. Reset (Command: f k)

Resets settings for Picture, Screen and Audio or restores factory settings.

(Screen reset can only be performed in RGB input mode.) Transmission

[f][k][][Set ID][][Data][Cr]

Data 00: Picture reset 01: Screen reset 02: Initial settings (factory reset)

Acknowledgement

[k][][Set ID][][OK/NG][Data][x]

34. Time elapsed (Command: d I)

Checks the elapsed time.

Transmission

[d][l][][Set ID][][Data][Cr]

Data FF: Read status

Acknowledgement

[l][][Set ID][][OK/NG][Data][x]

* The data received is shown as a hexadecimal value.

32. Current temperature (Command: d n)

Checks the inside temperature value.

Transmission

[d][n][][Set ID][][Data][Cr]

Data FF: Check status

Acknowledgement

[n][][Set ID][][OK/NG][Data][x]

[n][][Set ID][][OK/NG][Data1][Data2][Data3][x]

* Temperature is displayed as a hexadecimal value.

35. Product serial number (Command: f y)

Checks the serial number of the product. Transmission [f][y][][Set ID][][Data][Cr]

Data FF: Check product serial number

Acknowledgement [y][][Set ID][][OK/NG][Data][x]

* Data is in ASCII code.

33. Key (Command: m c)

Sends a key code for the IR remote control. Transmission

[m][c][][Set ID][][Data][Cr]

Data IR KEY CODE

Acknowledgement

[c][][Set ID][][OK/NG][Data][x]

For key codes, see IR Codes. * Some key codes may not be supported on some models.

36. Software version (Command: f z)

Checks the software version of the product. Transmission [f][z][][Set ID][][Data][Cr] Data FF: Check software version Acknowledgement [z][][Set ID][][OK/NG][Data][x] 37. White balance red gain (Command: j m)

Adjusts the white balance red gain value. Transmission

[j][m][][Set ID][][Data][Cr]

Data 00 to FE: Red gain 0 to 254 Acknowledgement [m][][Set ID][][OK/NG][Data][x]

40. Backlight (Command: m g)

Adjusts the back light brightness. Transmission [m][g][][Set ID][][Data][Cr]

Data 00 to 64: Back light brightness 0 to 100 Acknowledgement

[g][][set ID][][OK/NG][Data][x]

** This may not be supported on some models.

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38. White balance green gain (Command: j n)

Adjusts the white balance green gain value.
Transmission
[j][n][][Set ID][][Data][Cr]
Data 00 to FE: Green gain 0 to 254

Acknowledgement [n][][Set ID][][OK/NG][Data][x]

41. Screen off (Command: k d)

Turns the screen on or off. Transmission [k][d][][Set ID][][Data][Cr] Data 00: Turns the screen on 01: Turns the screen off Acknowledgement [d][][Set ID][][OK/NG][Data][x]

39. White balance blue gain (Command: j o)

Adjusts the white balance blue gain value.

Transmission

[j][o][][Set ID][][Data][Cr]

Data 00 to FE: Blue gain 0 to 254

Acknowledgement [o][][Set ID][][OK/NG][Data][x]

42. Power On Delay (Command: f h)

To set the schedule delay when the power is turned on. (Unit: Second)

Transmission [f][h][][Set ID][][Data][Cr]

Data 00 to 64: min. 0 to max. 100 (sec.)

Acknowledgement [h][][Set ID][][OK/NG][Data][x]

43. Tile Mode (Command: d d)

To set a Tile Mode and Tile Column/ Row values

Transmission

[d][d][][Set ID][][Data][Cr]

Data 00 to FF: 1st byte - Tile Row 2nd byte - Tile Column *00, 01, 10, 11 means Tile Mode Off ** It may not be supported depending on the model.

Acknowledgement [d][][Set ID][][OK/NG][Data][x]

46. Tile H Position (Command: d e)

To adjust the Tile Horizontal position.

* This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to Οn

Transmission

[d][e][][Set ID][][Data][Cr]

Data 00 to 32: -50 (Left) to 0 (Right) *Left/Right values depend on Tile H size. ** It may not be supported depending on the model.

Acknowledgement

[e][][Set ID][][OK/NG][Data][x]

44. Tile Mode Check (Command: d z)

To check Tile Mode status.

Transmission [d][z][][Set ID][][Data][Cr]

Data

FF: Check Tile Mode status. ** It may not be supported depending on the model.

Acknowledgement

[z][][Set ID][][OK/NG][Data1][Data2][Data3][x]

Data1 00: Tile Mode Off 01: Tile Mode On Data2 00 to 0F: Tile Row Data3 00 to 0F: Tile Column

47. Tile V Position (Command: d f)

To adjust the Tile Vertical position. * This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On

Transmission

[d][f][][Set ID][][Data][Cr]

Data 0 to 32: 0 (Bottom) to 50 (Top) * Bottom/Top values depend on Tile Vertical size. ** It may not be supported depending on the model.

Acknowledgement

[f][][Set ID][][OK/NG][Data][x]

45. Tile ID (Command: d i)

To set Tile ID.

Transmission

[d][i][][Set ID][][Data][Cr]

Data 01 to E1: Tile ID 01 to 225**

FF: Check Tile ID

** Data could not be set over (Tile Column) x (Tile Row). ** It may not be supported depending on the model.

Acknowledgement

[i][][Set ID][][OK/NG][Data][x]

*NG will be return if data is over (Tile Column) x (Tile Row), except 0xFF.

48. Tile H Size (Command: d g)

To adjust the Tile Horizontal Size.

*Set Tile H Position to 0x32 before setting Tile H Size. * This function is available only when the Natural option of the Tile Mode is set to Off while the Tile Mode set to On.

Transmission

[d][g][][Set ID][][Data][Cr]

Data 00 to 32:0 to 50 ** It may not be supported depending on the model.

Acknowledgement

[g][][Set ID][][OK/NG][Data][x]

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49. Tile V Size (Command: d h)

To adjust the Tile Vertical size.

*Set Tile V Position to 0x00 before setting Tile V Size. * This function is available only when the Natural option

of the Tile Mode is set to Off while the Tile Mode set to On.

Transmission

[d][h][][Set ID][][Data][Cr]

Data 00 to 32:0 to 50 ** It may not be supported depending on the model.

Acknowledgement

[h][][Set ID][][OK/NG][Data][x]

50. Natural Mode (In Tile Mode) (Command : d j)

To display the image naturally, the part of the image that would normally be displayed in the gap between the monitors is omitted.

Transmission

[d][j][][Set ID][][Data][Cr]

Data 00: Off 01: On

Acknowledgement [j][][Set ID][][OK/NG][Data][x]

